

GOVERNMENT OF PAKISTAN
CABINET SECRETARIAT
ESTABLISHMENT DIVISION

F. No.16/1/2019-SP

Islamabad, the 21st July, 2023.

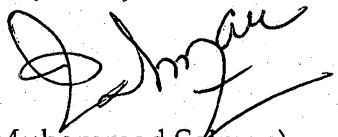
OFFICE MEMORANDUM

Subject: -ISSUANCE OF NOC TO FILL THE VACANT MINISTERIAL POSTS IN INFORMATION AND BROADCASTING DIVISION.

The undersigned is directed to refer to M/o Information & Broadcasting's O.M. No. 4(2)/22-E-I dated 20th July, 2023 on the subject noted above and to state that obtaining a prior NOC from this Division is mandatory before making specified kind of recruitment. Moreover, requisite staff with matching qualification, experience and grade was not available in the surplus pool for absorption against the reported vacant post. Therefore, M/o Information & Broadcasting may fill 04x vacant posts of Stenotypist (BPS-14) in that Ministry as mentioned in the OM under reference in accordance with the approved recruitment rules of the posts subject to completion of all codal formalities and in line with the directions of this Division's Recruitment Policy dated 22-10-2014 as amended from time to time and mechanism dated 16-01-2015 as amended from time to time.

2. This NOC is valid for a period of six (06) months from the date of its issuance. However, according to para 1-(xiii) of recruitment policy guidelines dated 22-10-2014, as amended from time to time recruitment is required to be finalized within 120 days from the date of advertisement.

3. The advertisement to be published for recruitment may be forwarded by the concerned Ministry/Division directly to Press Information Department, Information & Broadcasting Division. However, the appointing authority of the concerned Ministry/Division/Department/Organization shall ensure completion of all procedural and codal requirements in letter & spirit in line with the Recruitment Policy while making recruitment and will be held responsible for illegality if any.


(Muhammad Salman)
Section Officer (SP)

Mr. Hammad Rahim,
Section officer (E-I),
Ministry Information & Broadcasting,
Government of Pakistan,
Islamabad.